

Questionnaire



PLAYTEST *date*

*The Abyss*

Student

Game Industry

Other

Male

Female

**Mark all that apply:**

PC Gamer

Console Gamer

Casual Gamer

Non-Gamer

**Do you play shoot'em up video games?**

Not at all

Rarely

Sometimes

Often

**Do you play other shooting-based video games?**

Not at all

Rarely

Sometimes

Often

**How many times did you die? 0**

1-5

6-15

15+

How fun was *The Abyss*?

(least) 1 2 3 4 5 6 7 8 9 10 (most)

What was fun and what was not fun?

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How difficult was *The Abyss*?

(least) 1 2 3 4 5 6 7 8 9 10 (most)

What was difficult and what was easy?

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What was your end score?

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Did you understand the scoring system? If no, please explain.

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What did you like the most about *The Abyss*?

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What did you like the least about *The Abyss*?

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What would have made *The Abyss* more fun to play?

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How did you feel about the player character submarine?

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How did you feel about the torpedoes and the power ups?

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How did you feel about the laser?

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How did you feel about the HUD elements?

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How did you feel about the enemies? (Eel, Blue Fish, Red Fish, Small Crab, Leviathan Crab)



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How did you feel about the environment?

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How did you feel about the levels (1, 2, & 3)?

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